

REGISTER HOUSE GOLF CLUB

GENERAL GUIDANCE

PACE OF PLAY

- Simply put, hit when ready. If you reach your ball and are ready to hit, and it's safe to do so, go ahead and hit.
- Avoid travelling in a group from ball to ball on fairways.
- Always be ready to take your shot.
- On the green, begin lining up your putt and reading the break as soon as you reach the green.
- When it's your turn to putt be prepared to step right up and take the stroke.
- Leave your bags or golf carts to the side or rear of the green never in front of the green.
- Never stand on or next to the green after holing out in order to write down your score.
- Write down your score at the next tee.

OUTING RULES

Unless otherwise stated within these guidelines, R&A rules are in effect

OR1 LOST BALL & PROVISIONAL SHOT

- OR1.1 When a ball is clearly seen to go out of bounds or enter gorse, dense rough etc. please hit **ONLY ONE (1)** provisional shot. If your first ball is in bounds you can pick up your provisional shot, with no penalty, and play your original ball. This should **ALWAYS** be your first option.
- OR1.2 If a member plays a shot and thinks the ball will be found, but subsequently cannot find the ball, the member can drop a second ball on the edge of the fairway in line with where the lost ball is thought to have entered the gorse, dense rough, etc, and continue play with that ball with a penalty of **TWO (2)** strokes. The ball must **NOT** be dropped nearer the hole. **DO NOT** return to the tee to play a provisional shot.
- OR1.3 If a member cannot find their first shot or their provisional shot, rule OR1.2 applies. The provisional shot is disregarded.

HANDICAPPING SYSTEM

H1 NEW HANDICAPS

- H1.1 If the new member has a CoNGU handicap, their RHGC handicap will be the CoNGU handicap less TWO (2) strokes.
- H1.2 If the new member has no handicap, then the Handicap Convener may allocate a provisional handicap and after the completion of one medal round, a normal handicap shall be allocated to that member.
- H1.3 The new member shall not be considered to be eligible for a cash prize and no sweep money shall be payable by the new member until a normal handicap has been allocated.

H2 REVIEWING OF HANDICAPS

- H2.1 Handicaps will be reviewed by the Handicap Convener when a member has played in FIVE (5) medal competitions without winning a cash prize (An 'X' is marked against each member when they participate in a medal competition. When 5 X's are reached your handicap will be reviewed and your X's reset to zero). The Handicap Convener will take into account the scores of the individual member in assessing any change to that member's handicap.
- H2.2 The Handicap Convener has discretion to review any handicap at any time. If you would like to discuss your handicap, please contact the Handicap Convener.

H3 LAPSED HANDICAPS

- H3.1 The handicap of any member who has not played in two outings in the last two seasons shall lapse and rules under 'H1 New Handicaps' will apply.

H4 PRIZE WINNERS

- H4.1 The handicap of any member winning a cash prize for a medal competition will be cut as follows:

Winner = cut by TWO (2)

Runner-up = cut by ONE (1)

H5 STANDARD SCRATCH & HANDICAP X's

- H5.1 The Standard Scratch Score will be set by the golfer finishing in third place at the outing.
- H5.2 There will be a buffer of minus THREE (3) strokes.
- H5.3 Maximum ONE (1) stroke cut if score is less than buffered SSS.

- H5.4 ONE (1) handicap X removed for runner-up (prize winner)
- H5.5 Handicap X's reset to ZERO (0) for winning medal (prize winner)
- H5.6 No handicap X added for third place (SSS)
- H5.7 ONE (1) handicap X added for players scoring over the SSS.
- H5.8 The winner of the Hole and Hole Competition will be cut ONE (1).

For example - if the following scores are returned:

First	63	<ul style="list-style-type: none"> • Cut 2 for winning (Prize winner) • Cut 1 for scoring 1 shot less the buffered SSS of 65 • Handicap X's reset to zero
Second	64	<ul style="list-style-type: none"> • Cut 1 for second (Prize winner) • Cut 1 for scoring 1 shot less the buffered SSS of 65 • 1 Handicap X removed from handicap review sheet
Third (SSS)	68	<ul style="list-style-type: none"> • No handicap X added or removed to handicap review sheet (Buffer 65 - 68)
Fourth	70	<ul style="list-style-type: none"> • All players scoring 69 and over will have 1 handicap X added to the handicap review sheet